



# Tate's Day Camp

The Essence – Of Excellence

Tate's Day Camp  
9215 Bob Gray Road  
Knoxville, TN 37923  
(865) 690-9208

www.tatescamp.com  
facebook.com/TatesCamp  
twitter.com/TatesCamp

## 10 AMAZING WEEKLY THEMES

1. Tropical Beach Bash
2. Weird Science
3. Star Wars
4. Superheroes
5. Child vs. Wild
6. Minion Mania
7. Indiana Jones and the Legend of Taboo's Treasure
8. Carnival
9. Harry Potter
10. Wild Water

## TECHNOLOGY CAMP

Adventures in Robotics  
entering grades 2nd-3rd  
entering grades 4th-5th



## A Summer of Endless Fun



Tate's has everything to ensure a great summer of endless fun for your child. Every staff member is trained to provide an excellent, fun-filled experience

from morning kick-off through evening pick-up.

Our detailed five-day training program gives our staff the professional edge in seeing that your child has a great camp experience. Being a "Fun Professional" is more than just a slogan on a shirt - it's our way of life. That's why campers return year after year to Tate's Day Camp.

If you have any questions about Tate's or if you would like to schedule a tour, then please give us a call at (865) 690-9208. We work year-round to create loads of summer fun, and we would love to speak with you about the specific benefits that we can provide to your family. We are conveniently located on Cedar Bluff Road in West Knoxville.

"We looked forward to coming to Tate's every summer because we felt like it was the safest camp. It also just happened to be the most fun camp too!"  
-Karen Sims, Tate's Camp Parent



## More activities than you can do in a single summer!

... and this is just a sample.

- ◆ Instructional Swimming (ages 3-3rd grades)
- ◆ Recreational Swimming (all ages)
- ◆ Arts & Crafts (all ages)
- ◆ Games / Sports (all ages)
- ◆ The Hillside Slide (all ages)
- ◆ 100 Foot Discovery Zipline (ages 3-1st grade)
- ◆ Traverse Climbing Wall (ages 3-1st grade)
- ◆ Boating (1st-8th grades)
- ◆ Low Ropes (2nd-10th grades)
- ◆ Archery (2nd-8th grades)
- ◆ Nature Study (Kg-5th grades)
- ◆ Activity Choice Periods (2nd-8th grades)
- ◆ 100 Yard Zipline (2nd-10th grades)
- ◆ Climbing / Rappelling Tower (4th-10th grades)
- ◆ Marksmanship (4th-10th grades)
- ◆ Tree Climbing (4th-10th grades)
- ◆ Theater (2nd-8th grades)
- ◆ Woodworking (6th-8th grades)



## Journey into the FUNtastic!

Weekly themes add a primary focus that helps keep camp new and refreshing for campers attending multiple weeks. All weeks are packed with swimming, games, songs and exciting activities, so we recommend choosing those that work best with your summer schedule and when possible, sign up for consecutive weeks. We offer so many activities that you would have to attend all summer to participate in them all.

Research shows that camp is a vital component of child and youth development and campers attending consecutive weeks experience greater skill development, higher self-esteem and stronger group bonds. Camp is more than participating in cool activities . . . it's about becoming part of a community, fostering teamwork, trying new things, experiencing successes as well as failures, learning how to

interact with peers and making new friends. Campers often start gaining confidence in themselves and their abilities, but before they embrace full achievement, they are off to their next summer activity and have to start the developmental process all over again. Enrolling for consecutive weeks helps your child experience the success that he or she earns.

Our recipe for a FUN summer combines a dynamic staff and energetic campers with a 52-acre campus that includes three swimming pools, multipurpose court, outdoor amphitheater, hillside slide, game fields, pond, climbing tower, zipline, archery range, low ropes course, woods and log buildings. Some activities have age requirements. Swimming is provided to all campers and instructional swimming is included for children ages 3-8. Hold on tight, the FUN is just beginning!

## Age Groups at a Glance

**Discovery Camp** [ages 3 through entering 1st grade] A unique environment created precisely for our youngest campers. Children are placed into specific groups based on age/grade and participate in many camp activities under the close supervision of our nurturing counselors. The low camper-to-counselor ratio ensures that all campers receive the support and assurance they need for a successful camp experience. A sampling of activities includes swim instruction, arts and crafts, sing-alongs, sandbox play, outdoor games, nature activities, center play, zipline and hillside slide. Children entering the first grade also have the opportunity to go boating. All campers must be completely potty trained and at least age three by June 1. To provide a quality experience, we recommend all three-year olds attend a minimum of two or more weeks during the summer and we strongly recommend that these weeks be consecutive.

**Explorer Camp** [entering grades 2nd-5th] Explorer campers are always looking for fun and challenging experiences and we provide it! Campers are grouped by grade level with rising second and third graders together and rising fourth and fifth graders together. Excellent counselor role models provide supervision, guidance and encouragement. Due to the large variety of activities, explorer campers get to choose their activities. Some of the activities include swimming, arts and crafts, archery, boating, zipline, nature study, group initiatives, outdoor games, sports, drama, dance and more. Rising fourth graders, and older, have opportunities to sign up for the climbing tower, marksmanship, and our tree climbing program.

**Adventure Camp** [entering grades 6th-8th] The ultimate in middle school-based camping. There are plenty of activities that vary by week including woodworking, drama, challenge games, sports, camp crafts, the climbing tower, zipline, tree climbing, wilderness survival skills and other options, but what really makes adventure camp so popular is the group bonding time, peer relationships and camaraderie with staff. Under the leadership of active staff role models, adventurers are a tight knit team and thrive on getting to choose their groups based on the weekly activities.

**Counselor-In-Training** [entering grades 9th-10th] This leadership training program incorporates real life work experience into a fun and energetic camp environment. Through hands-on work, team building and problem solving, CITs learn life skills that they will keep forever. For complete CIT literature and registration/application information please contact the camp office.



# Announcing 10 Amazing Weekly Themes

## **Week 1 May 30 - June 2** (4 Day week) **Tropical Beach Bash**

Grab the lemonade, put on your sunglasses and don't forget your swim suits as we launch into summer with Tate's Tropical Beach Bash. Enjoy a beach party at one of our three refreshing swimming pools, whiz down the slip n' slide and participate in daily beach games. Nothing says summer like heading to the beach so jump on your surfboard and join the fun.

## **Week 2 June 5-9** **Weird Science**

Welcome to the world of amazing experiments and cool activities that make you say WOW! We will join our make-believe, yet legendary, Professor Theodore Themopolis and Dr. Herbert Higginbottom IV for a journey into the realm of scientific discovery. With one part science and two parts imagination, combined with some systematic knowledge, the campus is our laboratory. White coats on - beakers in hand - here we go!

## **Week 3 June 12-16** **Star Wars**

A long time ago in a galaxy far, far away . . . there was great unrest on the planet of Tate-tooine V, as young Jedi were training to defend the region from the dark powers of Ambassador Lester Zurk. Unite with the Alliance or choose to join the Empire as we travel to the outer edge. May the force be with us!



## **Week 4 June 19-23** **Superheroos**

"Faster than a speeding camper on the zipline. More powerful than a John Deere pulling a hay wagon. Able to leap tall insects in a single bound --- Look, up in the sky . . . It's a crow . . . It's a squirrel . . . It's Superhero week!" Join us as we celebrate the superheroos of today and yesterday. Discover your own superhero powers as we join forces to fend off the evil villains.



## **Week 5 June 26-30** **Child vs. Wild**

Based in part on the television show, *Survivor*, tribal alliances are formed and spirit fills the air as teams participate in competitions to gain points throughout the week. Some challenges involve skill and energy while others involve thought and problem solving. Group unity and participation are essential. All eyes are focused on Friday's closing tribal council where one team will be the victor!



## **Week 6 July 3-7** (closed July 4) **Minion Mania**

Suspicious are growing and things are not as they appear. A tire swing is missing from the playground; a half-eaten muffin is found in the camp store; strange little footprints mark the paths; and sounds of laughing chatter are coming from the woods. What's going on? Yikes -- a camper just spotted a yellow Twinkie with hands and feet headed to the pool. Join us and help solve these mysteries.

## **Week 7 July 10-14** **Indiana Jones and the Legend of Taboo's Lost Treasure**

It's a race against the clock as all campers unite with Tennessee Jones (Indy's brother) in the hunt for Taboo the Squirrel's lost treasure. Doubt hangs in the air as the suspense builds. Was spunky the skunk involved? What about Fred Red Fox? Has anyone even seen Taboo this week? Together we will search for artifacts and hopefully discover the treasure before time runs out!

## **Week 8 July 17-21** **Carnival**

Fire up the cotton candy machine and crank up the music and games because it's time for the Tate's Carnival 2017. Step right up and try your hand at the ring toss, stop by the face painting stand, make a pitch at the dunking booth or maybe win a special prize at one of the game stations. These are just a few of the many activities awaiting you at the Tate's Carnival.



# Weekly Themes Continued

## Week 9 July 24-28

### Harry Potter

Calling all young wizards! We're sending our imagination on vacation by spending the week honoring our good friend Harry Potter. Meet the magical sorting hat before venturing to the land of fiction where campers of all ages will enjoy dress up days, Hogwarts crafts, Quidditch and the Tate's Triwizard dodgeball tournament. We'll meet you at Platform 9 3/4 for an early departure. Don't forget your wand and broom!



## Week 10 July 31– August 4

### Wild Water

Summer just wouldn't be complete without our most traditional and ever so popular weekly theme - Wild Water Week! So, add some extra sunscreen, gather the squirters, fill the water balloons and crank up the swimming pools because this week promises to be packed with wet and wild FUN. You will feel the excitement all the way from your head to your wrinkled toes.



## Adventures in Robotics

Entering grades 2<sup>nd</sup>-3<sup>rd</sup> June 5-9

Entering grades 4<sup>th</sup>-5<sup>th</sup> June 12-16

Cost \$320

Join Mrs. Anderson, Tate's Technology Teacher, for an adventure you'll never forget - Robotics! In individual and team environments, campers will follow the Design Process to build and program robots of different shapes and sizes. So what is the Design Process? It's the process Engineers use all the time that includes a combination of defining a problem, researching information, brainstorming ideas, developing solutions, presenting your design and then improving your design! Campers will work toward developing problem-solving skills that involve math, engineering, physics and logic as they work toward their goals.

Participants will spend each day in the technology camp until 2:00 PM. The remainder of the camp day will include

## About our Staff

Every staff member is trained to provide an excellent, fun-filled experience from morning kick-off through evening pick-up. Our detailed five-day training program gives our staff the professional edge in seeing that your child has a great camp experience. Being a "Fun Professional" is more than just a slogan on a T-shirt - it's our way of life at Tate's Day Camp. That's why campers return year after year to Tate's Day Camp.



Executive Director, Chris Strevel, has been with Tate's Day Camp since 1989 and also works with Tate's School as Executive Director of Programs. Chris is the past president of the American Camp Association, Heart of the South and a former national board member with the Camp Owners and Directors Association.



Tate's Day Camp is proud to be accredited by the American Camp Association and maintains the highest standards in program quality, health and risk management.



Senior Program Director and Behavioral Specialist, Jonathan Hodge, is beginning his 14th summer at Tate's Day Camp. Jonathan is a graduate of Carson-Newman University where he obtained a Bachelor of Music Degree in Voice along with a Religion minor and also a Master's Degree in Counseling and Behavioral Health. In addition to Tate's he enjoys teaching courses at Johnson University where he is an adjunct professor in Social and Behavioral Sciences.



Kimery Connard is beginning her second summer at Tate's Day Camp. Kimery has an array of previous experience in both business and child development. She is a graduate of the University of Tennessee where she received a Bachelor of Science Degree in Family Studies. She enjoys meeting and speaking with the families and children who attend camp, the family-like atmosphere, and watching the children learn and grow. She is the mother of two college-age daughters, and enjoys photography, reading, and walking her dogs.



## Tate's Day Camp

Located on N. Cedar Bluff Road in West Knoxville  
(865) 690-9208

Register Online at [www.tatescamp.com](http://www.tatescamp.com)